



Dixie State Intramurals



Billiards

Eligibility

- To participate in Intramural sports a player must be a current Dixie State student and needs to present an ID card at every event. A player may only play on one team per sport. A player that has not played in the regular season may not be added to the roster for the tournament/playoffs; only players who have previously played on the team can play during the tournament/playoffs. If a team is eliminated the players may not play on a different team. A current DSC collegiate athlete may not play the same sport in Intramurals.

Sportsmanship

- Participation in DSC Intramurals is a privilege; it is for enjoyment and enhances the college experience. Respect for teammates, opponents, and the Intramural Staff is expected. Acknowledge that the referees are not professionals, but fellow students. Having amateur and inexperienced officials will result in inconsistencies and/or discrepancies in their calls throughout the course of a game or season. Respect for officials is mandatory, and disrespect will not be tolerated.

Rules

- Eight Ball is a call shot game played with a cue ball and fifteen object balls numbered 1 through 15.
- Players must pocket balls of the group numbered 1 through 15. One player must pocket balls of the group numbered 1 through 7 (solid colors), while the other player has 9 through 15 (stripes).
- The player pocketing his/her group first and then legally pocketing the 8-ball wins the game.
- Matches will consist of the best two (2) out of three (3) games.
- When calling shots, obvious balls and pockets do not have to be indicated. It is the opponent's right to ask which ball and pocket if s/he is unsure of the shot. Banks and combinations are not considered obvious and both the object ball and the pocket must be called.
- Any balls pocketed on a foul remain pocketed, regardless of whether they belong to the shooter or the opponent.
- The opening break is not a "called shot." Any player performing a break shot in 8-Ball may continue to shoot his/her next shot so long as s/he has legally pocketed any object on the break.
- The balls are racked in a triangle at the foot of the table with the 8-Ball in the center of the triangle.
- If the 8-Ball is pocketed on the break, the breaker may ask for the re-rack or have the 8-Ball spotted and continue shooting. If the breaker scratches while pocketing the 8-Ball on the break, then the player loses the game.
- Combination shots are allowed; however, the 8-Ball cannot be used as a first ball in the combination except when the table is open (solids and stripes has not yet been determined).
- If, in 3 consecutive turns at the table by each player (6 turns total), they purposely foul or scratch and both players agree that attempting to pocket or move an object ball will result in immediate loss of game, then the game will be considered a stalemate. The balls will then be reracked and the breaker of the stalemated game will break again.